



#### Long Term Overview

### **Autumn term**

Strand	trand Unit		Week	Week title	Early Learning Goal
Number – number and place value	Unit 1	Numbers to 5	1	Counting to 1, 2 and 3	Have a deep understanding of number to 10, including the composition of each number. Subitise (recognise quantities without counting) up to 5. Recognise the pattern of the counting system.
			2	Counting to 4	
piace value			3	Counting to 5	
Number – number and place value	Unit 2	Comparing groups within 5	4	Comparing quantities of identical objects	Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as
			5	Comparing quantities of non- identical objects	the other quantity. Subitise (recognise quantities without counting) up to 5.
Geometry –		Shape	6	3D shapes	There is no specific ELG related to this unit. This unit supports the
properties of shape	Unit 3		7	2D shapes	Development Matters statement Select, rotate and manipulate shapes in order to develop spatial reasoning.
Number –		Change	8	One more	Compare quantities up to 10 in different contexts, recognising
addition and Unit 4 subtraction		within 5	9	One less	when one quantity is greater than, less than or the same as the other quantity.
Number –	Unit 5	Number bonds within 5	10	Introducing the part-whole model	Have a deep understanding of number to 10, including the composition of each number.
addition and subtraction					Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 and some number bonds to 10, including double facts.
Geometry – properties of shape	Unit 6	Space	11	Spatial awareness	There is no specific ELG related to this unit. This unit supports the Development Matters statement Select, rotate and manipulate shapes in order to develop spatial reasoning skills.



#### Long Term Overview

## **Spring term**

Strand	Unit		Week	Week title	Early Learning Goal	
Number – number and place value	Unit 7	Numbers to 10	1	Counting to 6, 7 and 8	Have a deep understanding of number to 10, including the composition of each number.	
			2	Counting to 9 and 10	Subitise (recognise quantities without counting) up to 5.  Verbally count, (recognising the pattern of the counting system).	
Number – number and place value	Unit 8	Comparing numbers within 10	3	Comparing groups up to 10	Have a deep understanding of number to 10, including the composition of each number.  Subitise (recognise quantities without counting) up to 5.  Compare quantities up to 10 in different contexts, (recognising when one quantity is greater than, less than or the same as the other quantity).	
Number – addition and subtraction	Unit 9	Addition to 10	4	Combining 2 groups to find the whole	Have a deep understanding of number to 10, including the composition of each number.  Subitise (recognise quantities without counting) up to 5.  Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts.  Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity.	



#### Long Term Overview

# **Spring term continued**

Strand		Unit	Week	Week title	Early Learning Goal
Number – number and place value	Unit	Measure	5	Length, height and distance	Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity.
	10		6	Weight	
	Unit 11	Number bonds to 10	7	Using a ten frame	Have a deep understanding,of number to 10, including the
Number – addition and subtraction			8	The part-whole model to 10	composition of each number.  Subitise (recognise quantities without counting) up to 5.  Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts.
Number – addition and subtraction	Unit 12	Subtraction	9	Subtraction	Have a deep understanding of number to 10, including the composition of each number.
Geometry – properties of shape	Unit 13	Exploring patterns	10	Making simple patterns	There is no specific ELG related to this unit. This unit supports
			11	Exploring more complex patterns	the Development Matters statement Continue, copy and create repeating patterns.



#### Long Term Overview

### **Summer term**

Strand		Unit	Week	Week title	Early Learning Goal
Number – addition and subtraction	Unit 14	Counting on and counting back	1	Adding by counting on	Have a deep understanding of number to 10, including the composition of each number.
			2	Taking away by counting back	
Number – number and place value	Unit 15	Numbers to 20	3	Counting to and from 20	Verbally count beyond 20, recognising the pattern of the counting system.
Number – multiplication and division	Unit 16	Numerical patterns	4	Doubling	Explore and represent patterns within numbers up to 10, including evens and odds, double facts and
			5	Halving and sharing	
			6	Odds and evens	how quantities can be distributed equally.
Geometry – properties of shape	Unit 17	Shape	7	Composing and decomposing shapes	There is no specific ELG related to this unit. This unit supports the Development Matters statement Select, rotate and manipulate shapes in order to develop spatial reasoning.
Number – number and place value	Unit 18	Measure	8	Volume and capacity	Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity.
Number – addition and subtraction	Unit 19 (Optional)	Sorting	9	Sorting into 2 groups	This unit is optional because sorting is not covered in the EYFS Framework or Development Matters guidance for Reception. It does provide an introduction to the concept of sorting, which will be useful in Year 1.
Measurement	Unit 20 (Optional)	Time	10	My day	This unit is optional because time is not covered in the EYFS Framework or Development Matters guidance for Reception. It does provide a useful introduction to time, which will be covered in Year 1.